

85CN The Blues seem to be in charge of this game .. Fall 1904

England(Tiffany) Turkey(Botimer) Ru**sai**a(Kutta) France(Crosby) F Ion -Apu: F Nth C A Yor-Den: A TyoS A Pie-Vent A War-Liv: A Ukr-Mos: F Aeg-Ion: A Yor-Den: A Pie-Ven: F Smy-Eas: F Kie-Ber: A StP H: F Mid-Wes: A Gre-Alb: F Nwy S F Fin-StpSC A Gal-Vie: F Nap S F Tun-Yon: A Bul S A Ser: F Fin-StPsc: F RumH: F Tun-Ion: A Ser S A Bul: F Bot-Liv: R Ber Rotb A Mun-Sil: F Bal S F Kie-Ber: A Boh-Vie: Austria(Kurkowski) A Ber-Sil: Italy(Ditter) A Bur-Mun: A Alb-Tri: A BohR Sil: E Adr S Italian A Sil-Ber: A Ven: A Ven-Rom:

A Bud-Vie: F Rom-Nap:

The underlined moves fail. The Itlaia A Sil and A Ven are both in retreat, as is Russian

AvsTP Supplies: Russian A StP is D &E

Aus: Tri bud, vie 3 E

Eng:nwy,lon,liv,edi,hol,swe,den,kie,stp,ber 10+2 Fra: por, par, mar, bre, spa, bel, mun, tun, ven, nap 10+2

Ita Rom 1 -2

Rus: War, sev, Mos, rum 4 E

Tur: Con ank, smy, bul, gre, ser 6 E The deadline for the spring and winter will be 3 August 86

London: Prineminister Agrees to send the Royal Navy to aid of Russia in Defense of the North. Parliment in Uproar:

London: Partliment wants all of Russia. "Lets goe bear shooting" was the answer given

to the Royal Navy. Looks like it will be an open season out there now.

83IC Spring 1909 Call for a G R A F T Draw vote please send in with your next moves.

Turkey(Tiffany) Auatria (Garnder) Germany(Schilling) France(Ditter) A Gal-Sil: A Vie S A Tyo: F Nth S A Swe-Nwy: F Eng-Iri: F Adr S Aus A Tri-Ven: A Tyo S A Tus-Pie: F Bot S A Den-Swe: A Wal-Liv: AApu S F Nap-Rom: A Tri-Ven: A Swe-Nwy: A Pie-Tus: F Nap-Rom: A Tus-Pie: A Den-Swe: F Lyo S A Pie-Tus: F BulSc-Aeg A Rum-Gal: A Kie-Hol: F Tyr S A Pie-Tus: F Ion-Tyr: A Mun-Tyo: A Mar-Pie: **■**GRe-Ion: ItalyCD A Boh S A Mun-Tyo: Fun S Fun: A Rom H: D&E A Pru-Ber: F Spasc-Mid:

Russia (Crosby) A Liv-StP: F Nrg-Nth: A War S Austrian A Nwy S A Fin-Swe: A Boh-Sil: Fin-SweL

Well folks here we are in the middle of the summer, where has all the time gone?

RUMORS back from Orgins.... The people that I talked to said that it wasn't a very good show. Very long lines, and not well organized etc. I haven't heard much good about it from people that attended it. As far as I can tell it was a wrost bust than the one held in San Franisco in 1980. That one was a bad one too. Anyway this is all second hand anyway. More next issue on this.

Comming up in South Bend on the ND campus Grif Con and Emperor's Birthday con. This one is July 19 and 20 and well this should be a very good players convention. I'll be running a French and Indian War game as well as the Dippy tournment. I'll be there selling some things trying to make my expenses, and enjoying myself to the fullest. I hope to see many of you there at this convention.

Also in August there will be the convention in Washington, that is Historicon. Also in August Gen Con will be held.

Oct in East Lansing there will be a convention, and then in Nov 15th will be the fort Wayne Con. those are the cons that I know about at this time.

There has been a lot of stuff comming out of late and I will try and give you a run down on what is happening out there.

The hotest thing of the summer has been the Mech Warrior, and the Battle Tech things from Fasa. These games have been going great guns over the last few months. City Tech help the sprut and the aeroTech open it wider and now the roleplaying part of this game, the Mech Warrior has released almost all the flood gates on this item. Battle Tech and all its things are hot, in fact they are the hottest things going, even hotter than D&D at this time. Watch Mech Warrior etc really take off and see the boardgamming industry take off with it. Battle Tech system is doing for boardgames what D&D did for roleplaying. Battle Tech has two more years before it will level, but during that time you will see an increase in all board game sales and it will take a lot of the histroical titles as well with it but what game will be the next one that gets very hot?? Mech Warrdors seems to be a fast a very playable role playing game that has the Battle Tech Game system for the combat portion of the game. Though I'm not through reading the rules to this game, I would suggest that one person, the GM or who ever have a strong.back ground in rale playing as well as board games. This system will be a very good winner for this summer and Christmas as well.

Leopard II imported from Japan by quaterdeck games. This is a \$60.00 monster and well they have six maps, 3000% counters, just to name a few of the things in there. this is Modern Day tactical combat. The counters are very well done the rules are in English as are all the charts. I haven't had a chance to read this game yet, and thus I can only give you some frist impressions as well as those from by players. They all seem to agree that the lack of Infantry rules, though the counters are supplied (We are told they will be in an exspandsion set). It has a unquie game system that uses a blind format mate that is is why all the maps. It seems to be a playable game system that has very good hard data to back it up. The game will get a lot messier when they put the infantry in but that will be a very important part of the game. This game seems worth the \$60,00 every pennny of it.

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The underlined moves Pail: The deadline for the fall moves will be six weeks from
now on24 August 86.Press:
Con-Mar: Sicilians Know my crow isn't oregano. Please allow frieghter out of naples.
Our economies need our co-operation.
Mar-Con: Please note that there is enough Pizza's in France there is no need for us
to take on any more of that stuff. It will make us fat and lazy and addicted to it.
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85 Y Fall 1907 The Blues battle away call for Draw vote with next orders. for the Blues.
England (Kurkowski:)
                           Turkey(Ditter)
                                                  Germany (Henry)
                                                                      France(Garnder)
A Edi-StP:
                           F Ion R Adr:
                                                  A Mun-Kie:
                                                                      F Ion Eas:
                           F Aeg-Ion:
                                                  F Ber S A Mun-Kie: F Tun-Ion:
F NrgC A Edi-StP:
                                                                      F Tyr S F Tun-Ion:
F Bar C A Edi-StP:
                           F Con-Smy:
                                                  S Tri S A Vie:
                           F Adr-Ion:
A Mos-Ukr:
                                                  A Vie S A Tri:
                                                                      F Apu-Adr:
                           F Gre S F Adr-Ion:
                                                                      A Ven S A Tyo-Tri
A War S A Mos-Ukr:
                                                 A Rum-Ukr:
A Den-ber:
                           F Sev H:
                                                                      A Tyo-Tri:
F Bal & A Den-Ber:
                          A Ser-Rum:
                                                                      A Bur S A Boh-Mun
ASil S A Den-Ber:
                           A Alb S German A Tri:
                                                                      A Boh-Mun:
F Kie S A Den-Ber:
                                                                      A Bel-Ruh:
F Hol S F Kie:
F Nth H:
The underlined moves fail. The German A Mun is in retreat as is the Ger F Ber supplies
Eng: Lon, liv, edi, den, nwy, swe, stp, mos, hol, kie, war ber 12+1
Fra:par,bre,mar,spa,por,tun,nap,rom,ven,bel,mun ll E
Ger. Vie, bud, rum, tri 4-1
Tur: Con, ank, bul, gre, ser, sev 6 E The deadline for the Winter and Spring 3 August 86
84 CW Fall 1912 Turkey and Russia Exspand, but Russia has no home...
Italy(Crosby)
                 France(Kutta)
                                      Turkey(Ditter)
                                                              Russia (Kurkowski)
F Ion R Tun:
                     F Yor-Edi:
                                      A Bul-ser:
                                                           F Den-Kie:
F Tun-Ion:
                     A Mar-Spa:
                                      A Sil-Mun:
                                                           F Bel S A Hol:
                     A Rith S F Kie-Hola Ber S A Sil-Mun:
                                                           A Bur-Mar:
F Tyr-Nap:
                     A Bre H:
                                      A War S A Gal:
                                                           A Spa S A Bur-Mar:
F Rom S F Tyr-Ion:
                     A Par-Bun:
                                                           F Por-Mid:
A Boh-Vie:
                                      A Gal S A Bud:
                                      A Bud S A Bul-Ser: F Nth-Edi:
A Tri-Bud:
                     F Kie-Hol:
                                      F Ion-Gre:
                                                           F Eng-Lon:
A Vie S A Tri-Bud:
                                                        A StDH:
The underlined moves fail:
                                      F AegS F Con-Smy:
                                                           F Nwy S A StP
The Turkish F Nap R Apu:
                                      F Con-Aeg:
                                      F Nap-Ion:
The French F Kie is in Retreat:
                                                           F Hol S F Den-Kie:
                                      A Mos H:
Supplies: Fra: Par Bre 2-4
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iTa: Rom, Ven, Nap, Tun, Tri, Vie 6 E

Rus: StP. bel,por,swe,nwy,den,edi,liv,kie,hol,mar,spa,lon 13+3* No room

Tur: con,ank,smy,bul,rum,ser,gre,bud,sev,mos,war,mun,ber 13 + 2 Deadline for the winter and spring will be August 3 at noon.

Press: Turk-Ital: Please disregard my last correspondence. Watch the Russian Bear.

Derot: Everyone wants to go bear shooting...

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well folks there has been a whole lot of stuff and here goes

GDW Has finally come out with Bundeswehr for \$18.00 This one of crouse goes with the assualt series of games and well this adds three new sheets out counters two new map sections, new rules, and a whole lot of good stuff. \$18.00 this one looks very good, and people have been waiting for this one. This adds Eng. to the game and a whole lot more as well, thus if you are into this assult game system I would suggest that you check this one out. They have also come out with a new module Red Star Lone Star and we all know that that obe is for Twilight 2000. They are home again and well they still have a lot of things to fight for to say the least. They have also put out alien module #7 thes one covers the hivers and the manipulators, those people that look nothing like us. The last two items being \$7.00 each.

Theather of the Mind have come out with a new item, this time it is for Strombringer and is called the Octagon of Choas. These people have gain a reputation of putting out very good stuff for COC and well this one looks very good as well. They are putting quality before quanity and that is good. It is good to see that they have something out this year has it has been almost a year since they put out anything. The people from Diverse Talents have come out with VIP of Gamming #4 and well the more I hear of these people the less I like them. They seem to think that they have real good ideas and noone else has anything worth talking about and that they are a god send to this industry. I hate to say this but they are trying to bring back the mail order days back again. Bringing in games from over seas, promising these people that they are going to move a 10t of games and then not sell them to distrib, but mail order them. Those days have long gone and the market is full of very good games that you can get at the stope so why would anyone want to mail order them? They have also come out with the Beginners Guide to Staragey games and well this isma bit of ... yes there is some good stuff in there and well I think that this could be of some value They have goone too far in blowing their own horn etc. I hope that they will learn, Alan and Steve Jackson have been elected to GAMA board and I hope that they will find out that they have a lot of work to do and not many people beleieve the way that they so and that they will have to change. They are basically trying to undone 6 years of work of GAMA and start all over again from new and We all know what we went through to geth there. Anyway they are both in working postions so put up or shut up. By the way most of this work , they will not get exspenses paid for.

Steve Jackson's GURPS is out. \$25.90 of nothing. Opening the bos which doesn't have much in the way of art work at all we find there are like 4 booklets, much likr Powers and Perils from AH no color no gloss, though P&P had more words and text than does GURPS. Chaosium at least puts good art work and gloss to the covers, GUrps also has cardboard heroes etc, big deal. This is a game that should be costing \$15.00 selling for \$25.00. The box isn't all that good and well stebe GURPS is not a big marketable items, most of my accounts are asking what is it? Is it worth it? This game is and will be one of the Turkey's of the summer, watch it bomb through next year, Steve stick to Carwars.

The Conquest of the Empire game has been cancelled. This is because three people for the last two turn have not gotten there moves in. I realize that I could have caused some of this. If all six people recontact me with this game, I would be willing to start it over again if I can get six people to play this game. Please let me know what you think, I must have your input into thr games.

I'm asking Mike Schnelker to please stand by For both of Tim Kutta"s games. It seems like Tim will be going on station in Japan and thus he is forced to resign from his games. If mike would please take over.

It is yet another Sunday and BOAST is once again almost done. I'd like to tank my wife for this other wise I would have about 2 hours worth of work yrt to do with this thing. Hhe helps me address the zine and gun it off. Of crouse my kids have been helping as well and they work hard on this zine as well. It is starting to become a family effort.

Softball in about 2 hours from now. We have won three games this year and we will try for #4 today. I haven't been doing too well, but haveing a good time. batting agv is like 347, but the sluuging %*is 749. 1 HR 2 Triple, 2 Double and 3 singles not too bad but only \$6RBI Oh well it is a lot of fun and I do enjoy playing.

that is all I have to say now. I'll be taking a month off from working on the house on everysaturday, We have passed our inspection and should have the reg. Mortage by the next issue. I will be trying to get into some games and then I will start again on the house after Larbor Day and then I will finish the basement and in the spring I will do the attic and then I will have enough room to do lots of things at my house.

Ben Schlling, 24730 Roosvelt Ct, Farmingtom Mi, 48018 Tom Tiffany, 4508 W. Oklahoma Ave, Milwaukee Wi 353219 Larry Botimer, 13833 NE 11st #3, Bellevue Wa, 98005 M. Brockington, Rm 374 Snellhouse, SFU, Burnaby, BC Canada, V5a 1S6 Joe Clement, 309 E Columbus, Kentton, Oh, 43326 - John H. Crosby, 1496 Washington Lane, West Chester, Pa, 19382 _D. J. Ditter, 8049 Idaho Circle North, Brooklyn, Park, Mn, 55445 Paul Garnder, RR1 Bx252 New Fane VT 05345 Lu marca bobo wexenty, x besident tentes with the re-Ron Krukowski, 5339 W Eddy, Chicago II, 60641 . Tim Kutta, 80 Crown poin Rd, Hubert NC, 28539 Lex Lambert, 2725 W Friendship Dr. , Harvey La, 70058 Dippy Players addresses Lu Henry 3601 Penbrook, Apt 18, Flint, Mi 48502-1460 Michael Schnelker, 5727 Mirando Dr. Ft. Wayne, IN 46815

Mores news of this and that....

Power Barons is a game of controlling the most riches in the world, through Oil wells, money, communations and travel. It is a game put out by MB and well this is really not a gamers games at all, a fun game that you can play with the kids and still have some fun and thinking at the same time. I will be playing this game very soon and I will let you know about this game as I learn more about it my self. FortressXXXXXXXX America from MB will not be put out until later in this comming year. I guess there were some holes in the rules and it has got to have a rewrite of the rules. Thus do not look for this game before Oct.

Delata Force from Task Force games has finally made it out. A bit late for help from the movie. It is here \$15.95, one of those games that really doesn; t interest me att all. They have also after 4 years of waiting Federation and Empire has come out. Once again an over price game, Rule book, two map sections with not a lot of color, rule book and 1080 counters \$40.00. This game could have gone very easliy for a mere\$30.00 and likely that is what it should cost, but alas we have a companythat needs very much to make the money off this game and well they need the cash. If you are into the SFB system then I vould say you will likely like this game.

Grenadier has come out with the thrend set of the monster manusprict and they have the letters E&F and there are a lot of Elementals in this section of the monsters. They are nicely done like the entire set of this selection. They have also come out with the 10th giant of the Giants Club, add to this three new Fantasy Lords that really look good. They have a Skelton Flyer, Oriential Spearmen, and the Warlord foot knight and a mtd mne as well and they look very good too. Again a very fine job from Grend.

War gamer #52 game in features an article on the Ren. warfare withithe issue,

TSR has finally come out with TSS and they did a very fine job with this game. The counters are well done the maps are better than before, and it really looks very good and this only for \$35.00 2000 counters, 5 sheets of 400 each, and then TF wants more for less??? TSR you can pat yourself on the back with this one. you did a great job and I hope now that you will keep this game in print. Also Barbarossa also came back into stock or I should say came into stock since it is a very new game. The Dungeoneer's survival guide also game out with box set #5 the Immortal Rules set. The 87 calender for 1987 the Honey mooners game and the advance Marvel game rule set came out as well. Dragon Mag #111 and the Endless quest book 33 also made its way into stock.

Mayfair has put out another DC hero Module, they seem to be putting out a lot of those lately, this one is called Egernity INC. Then there is also a new Role aid for D&D Wizzard's Revenge, Fez IV. That looks like the best think to me. I really don't care for the DC heroes book and stuff like that, but there seem to be a lot of people that do care for that stuff.

A Book on the Space Schuttle program, looks of very good photo's as well a drawing where they were and were they plan on going. \$9.00 book and well it is a very good guide a reference on this very important part of our lives. This book was put together beforethe accident, but I feel that they will continue with the programm very soon and that this will give us all an i sight into that program.

The Review Page

City Tech

FASA \$20.00

Yes folks part of the hottest selling game system on the market today. I would say that thi game has the possiblities of becomming a D&D and maybe even bigger!!! The Battle Tech Series will be a very hot one for this summer and onto next year as well. City Tech is the second boxed game for the giant warriors of the 31st cetntary and well it is fun to play. If you have plaed Battle tech this game isn't too much different at all, but it adds a lot of things that are not in the Battle Tech game, though you do not need the battle Tech Game to play this game it would help, because you do not get the inter gamming section that you gpt with that game you just get the the game and all the stuff you need for the city and new Mechs, Inf, and AFV's and rules to make these up.

What do you get with City Tech. You get Two hard map sections both the same like you do with Battle Tech, though on each of these we have have the makings of a city, the cities themsekves are made up by you when you put the buildings on the city it's self. You get AFV's and Inf counters as well as 24 more mech counters. The AFV's would not stand up to much of an assult from the Mechs, but they would be able to soften a couple of Mech's up before they got too the city. I digress there, and way you also get the rule book that is well laid out and the rules seem like they were pretty well done and look good. Sheets are given for the AFV's as well as for the Mech and Inf units. The counters are very colorful and they hve stand sto be three D. the city and rest are quite flat and well that is all right, you are given lost of building to make good an city fighting in this game.

This game is much like the original Battle Tech I could see no change inite. But then what the heck they have added new mech and more units and if you have been playing the Battle Tech game you will want this game no doubt at all. This game is a winner. It is fast like Battle Tech, few units setup for as many people as would would like to play. Thus we have it all. You are also given some new Auto cannonos that can appear on other things of er than MECH's or you can build these onto your own mech. I would say that FASA has a very clean system that is fun to play, not a lot of dirt not too many counters either per game, though games will take a couple of hours or more to play.

I would say that a person would do best by having one of each shhet per mech done up ahead of time, and then xerox the ones that you need that whay you will have time to play with as this would make the set up times down to zip. You will need a xerox to get off copies of the units anyway, and seeing that you have invested enough for th games you should get some for this as well tehn. I would suggest that Fasa come out with shhets just for the types of units like A Black widow sheets for there units and notes etc, have them all filled out for those thus making the playing time much more enjoyable by all.

If you haven't tried this game system try it, I did and I got converted!!! I did not like this sytem at all either until I gave it the good old college try, and well now I'm hooked, but I also have my kids to thank for that.

I have a new game of Dippy for you all to sign up for. I would like to get this game filled as soon as possible and get it started as soon as possible as well. The cost is a game fee of \$12.00 and \$7.00 if you are playing in a BOAST game. Please just send in the the money and we can get this new game started.

Changes to the game that started last issue.

Peter Reese, 6227 Loch Raven Dr, McLean Va, 22101 will be taking over for Joe Clement as England. The deadline has been extended until the 24th of Agust Peter Reese has just moved so give the guy a chance to settle in a but I know that he will be writting you. all addresses are below.

France: Larry Botimer, 13833 NE 11st #3 Bellevue Wash. 98005

Germany: M. Brockington, Rm 374 Shellhouse, SFU, Burnaby, BC Canada v5A 186.

J Italy Mike Schnelker, 5727 Mirando Dr. Ft. Wayne, IN 46815

Russia Tom Tiffery, 4508 W Oklahoma Ave. Milwaukee, Wis. 53219

Turkey: John Crosby, 1496 Washington Lane, West Chester, PA. 19382

Austria: D.J. Ditter 8049 Idaho Circle North. , Brroklyn Park, Min. 55445.

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313-863-7321

lst class mail

sub ends

1st class mail

stand by

lst class mail

lst class mail



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